

**City of Gunnison
City Manager's Office
Internship Position Description**

Title: Logo Development

Position Description: Create a graphic design logo to be used for the City of Gunnison non-motorized trails system.

The intern will create a “dynamic and identifiable” graphic design logo to be used on signage, print media and electronic media to unify and identify the City’s non-motorized trails system. The intern will create several concept designs to be evaluated and then selected by the City Management Staff Team.

Academic Requirements: Students will have the standing of Junior or Senior with a minimum grade point average of 2.000. Appropriate fields of study are: Graphic Design or Marketing (others may be considered on a case-by-case basis).

Technical Skills: Graphic Design / Marketing

Application Requirements: Submit a letter of interest, résumé, samples of graphic design or art portfolio; City of Gunnison application (available at: http://www.cityofgunnison-co.gov/Finance/human_resources/job_app.pdf), and a proposal to address the specific project. The proposal should include the objective(s) to be accomplished by the end of the internship; how it will be accomplished; and how achievement of the objective(s) will be measured. Application materials should be submitted to:

Tammy Shelafo
City of Gunnison Human Resources Technician
P.O. Box 239
201 West Virginia (second floor)
641-8248
tshelafo@cityofgunnison-co.gov

This is a competitive process. The City of Gunnison staff will review proposals and evaluate them for relevance to serve the City’s needs.

Application Deadline: Open until filled

Credit Hours: Internships will be considered as laboratory courses, so the expectation is that the intern will spend 1,800 minutes on the project for each credit earned.

Salary: \$350 per credit hour up to 3 credits (\$1,050), upon successful completion of the project, with a grade of “C” or better.